

2010 Reynoldsburg Youth Fast Pitch Softball Rules

The following are special rules and game requirements. These are Reynoldsburg Parks and Recreation Department league rules which are exceptions to the rule book.

A. No more than four shall be outfielders (or no less than two (2) if playing with eight players or less). No more than five shall be infielders. One pitcher. One catcher positioned safely behind home plate and wearing proper protective equipment. Teams which do not meet the minimum number of players required to start a game will forfeit that game.

1. Coach Pitch and Junior: Play with 10 on the field (minimum 8)
2. Intermediate: Play with 10 on the field (minimum 8)

B. The Infield Fly Rule will only be in effect for the *Intermediate* league.

C. Pitching:

1. A pitcher is required to pitch to all batters and may not give an intentional walk.
2. **In the Coach Pitch League:** Coaches (or assigned adult) will pitch to their own team. No player may advance on a passed ball. Coaches may not walk their own players. Batters have 7 pitches to hit the ball in fair territory before being called out. A foul ball on the 7th pitch is an out.
3. **In the Junior League:** A pitcher may pitch a maximum of 9 consecutive outs in a game.
 - a. **After a total of four walked batters in an inning (regardless of pitcher), the offensive team's coach comes in to pitch the remainder of the inning. The coach will have 7 pitches to throw per child. If the ball is not in play after 7 pitches, the child is out. A foul ball on the 7th pitch is an out. Note: A hit batter does not count as a walk for the pitcher.**
4. **In the Intermediate League:** a pitcher may pitch 6 innings in any given two game scheduled week.
5. Although not a rule, it is highly encouraged for coaches to change pitchers if their current pitcher has walked three (3) batters in a row or four batters in the same inning.
6. **A pitcher, who is removed from the pitching position by the coaches' decision, may return to that position one time in the same game.**
7. If a pitcher hits four (4) batters in an inning, coaches must change pitchers. The removed pitcher may still be eligible to return to that position one time in the same game.



D. **In all leagues,** each team will bat until six runs have been scored or three outs have been made; whichever comes first. If the sixth run is on base, the batter hits the ball, play continues until an out has been made and/or a dead ball has been called by the umpire(s). Any runs scored will count up till this point. The sixth inning will be played until three outs are made. Run rule: 10 runs after 4 innings.

E. The head coach or designated adult may participate as coaches for third and first base. Coaches are not allowed to touch any base runners during any live ball situation. **PENALTY: RUNNER IS OUT.**

F. Balls used: Coach pitch, 11" rif 5...Junior, 11" rif 10...Intermediate, 12"

G. Pitching Rubber: 40' (the front rubber on every diamond at JFK is located at 40'). In Coach Pitch, the adult pitcher may move closer to the batter.

H. Stealing is allowed after the ball has crossed the plate in the Intermediate League only. In all leagues, no player may leave her respective base, intentionally or unintentionally, after the pitcher has placed her foot on the rubber and before the ball crosses the plate. **PENALTY: RUNNER IS OUT.**

I. **Coach Pitch Softball Only:** Time will be called by the umpire and not the coach. Once the ball has been established (under control) by the defensive team in the infield, a player can call for time by raising the ball over their head. If an outfielder has the ball, the ball must be thrown/given to an infielder in order to request time to be called (i.e. outfielders cannot run the ball into the infield and raise the ball over their head).

J. **Player chatter is not permitted.**

Reynoldsburg Youth Sports...P.O.S.I.T.I.V.E.!